

# SYSTEMS ANALYSIS

## LECTURE 6

### PETRI NETS

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# Petri nets – PN

- Graphical tool
- Used for system modelling
- Mathematical construct based on graph theory
  
- Easily managed by computers
- Useful for description of processes

# Petri nets

- Used in 2 forms – graph or matrix
- Tool for process modelling
- Can be used for conflict situation analysis
- Created by Carl Adam Petri (German)
  - ▣ Based on his Ph.D. thesis from 1962
  - ▣ At the beginning used for flow modelling

# Petri nets - usage

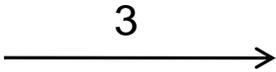
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- Useful for description of:
  - Concurrent processes
  - Parallel processes
  - Non-deterministic processes

# Petri nets - usage

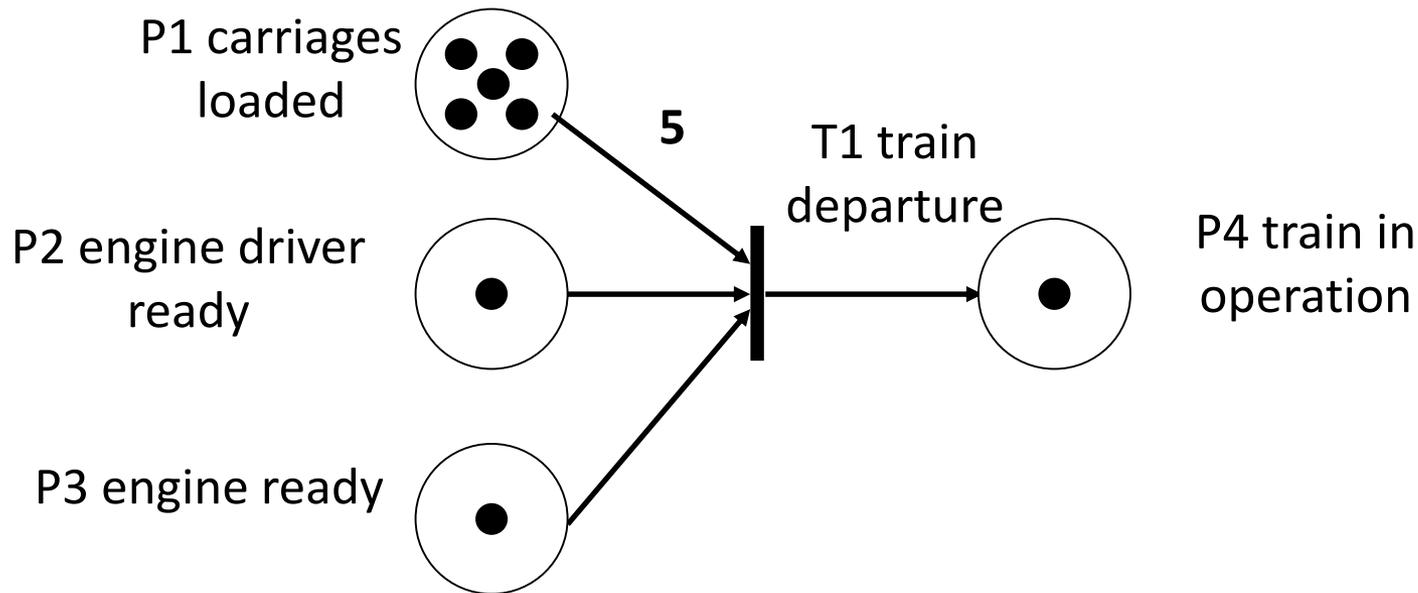
- Used in many areas, e.g.
  - work-flows
  - flexible manufacturing
  - hardware structures
  - real-time systems
  - operations research
  - embedded systems
  - telecommunications
  - trading
  - logistics
  - transport networks
  - biological systems
  - etc.

# Special type of oriented graph

- 2 types of nodes
  - **P** – places – describe states 
  - **T** – transitions - describe events 
- Directed (oriented) arcs with weight 
  - Arcs connect ALWAYS different nodes (from place to transition or from transition to place)
  - Arcs can fork both in places or in transitions
- Tokens in places marking active states 

# Petri nets – principle - example

- Places represent system's states
- Transitions represent actions



- *Note: do not confuse the Petri net graph for the graph of systems structure!*
- *Places to not represent system elements*

# Petri nets - definition

**PN := (P,T,F,B,M<sup>0</sup>)**

- **P** := { $p_1, p_2, \dots, p_n$ } set of all places in the PN (they represent possible states of the system)
- **T** := { $t_1, t_2, \dots, t_l$ } set of all transitions in the PN (they represent possible state changes, possible events)
- **F** is forward matrix – describes relation between places and following transitions
  - If there is arc  $p_i \rightarrow t_j$ , then element of matrix F:  $f_{i,j}$  means the weight of the arc
  - if the arc  $p_i \rightarrow t_j$  does not exist,  $f_{i,j} = 0$
- **B** is backward matrix – describes relations between places and antecedent transitions ( $P \leftarrow T$ )
  - If there is arc  $t_j \rightarrow p_i$ , then element of matrix B:  $b_{i,j}$  means the weight of the arc
  - if the arc  $p_i \leftarrow t_j$  does not exist,  $b_{i,j} = 0$
- **M** = { $m_1, m_2, \dots, m_n$ } is the marking vector (contains list of places that are active in the current state of PN)
- **M<sup>0</sup>** – is the vector of initial marking (contains list of places that are active at the beginning)

# Example

- $P=(P1-$  carriages loaded,  $P2$  – engine drier ready,  $P3$  – engine ready,  $P4$  – train in operation)
- $T=(T1-$  train departure)

F	T1		B	T1
P1	5		P1	0
P2	1		P2	0
P3	1		P3	0
P4	0		P4	1

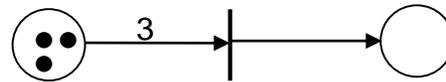
- $M0=(3,1,0,0)$



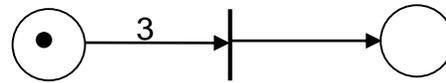
# Petri nets modelling rules

- Rules for adding and removing of tokens:
- Tokens are removed from places in front of transition and added to places behind a transition
- It is possible to „fire“ a transition only when it is enabled
- A transition is said to be enabled if each input place has at least as many tokens as the weight of the arc connecting them.
- When a transition is fired, from each input place the number of tokens equal to the weight of the arc connecting them is removed and to each output place number of tokens equal to the weight of the arc joining them is added.
- A special kind of arc, the inhibitor arc, is used to reverse the logic of an input place. With an inhibitor arc, the absence of a token in the input place enables, not the presence (or less number than is the weight of the arc) 

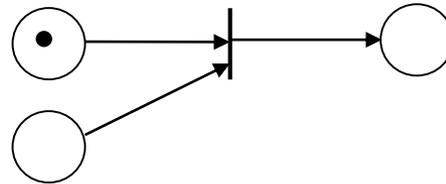
# Are these transitions enabled?



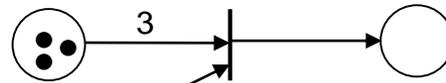
Yes



No



No

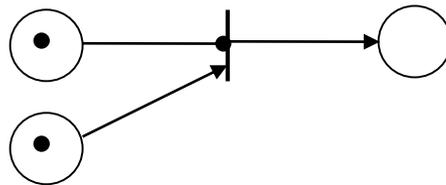


Yes

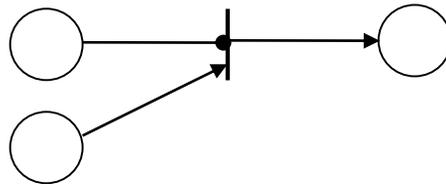


# Inhibitor arc

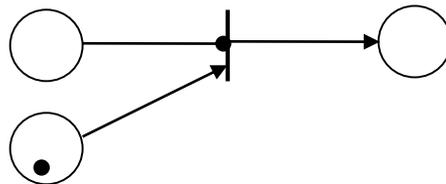
## Are these transitions enabled?



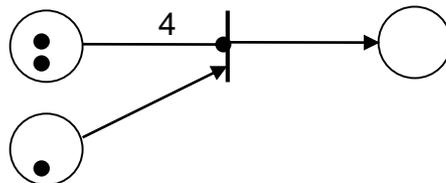
No



No



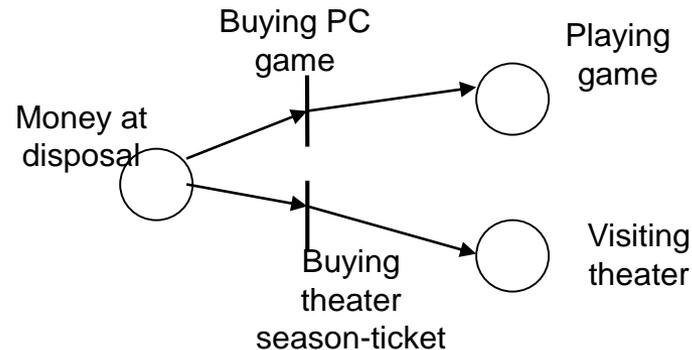
Yes



Yes

# Special Petri nets types

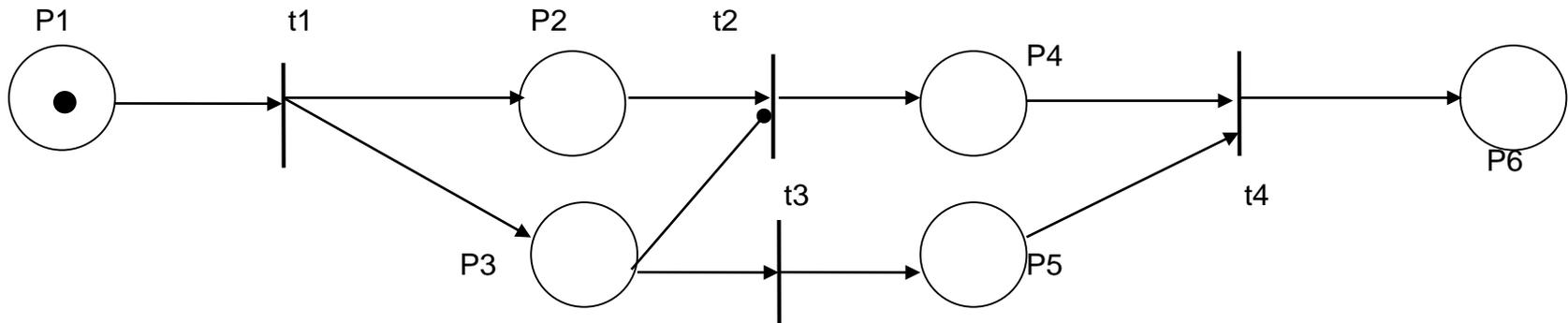
- Conflict net – more than one transition enabled at the same time

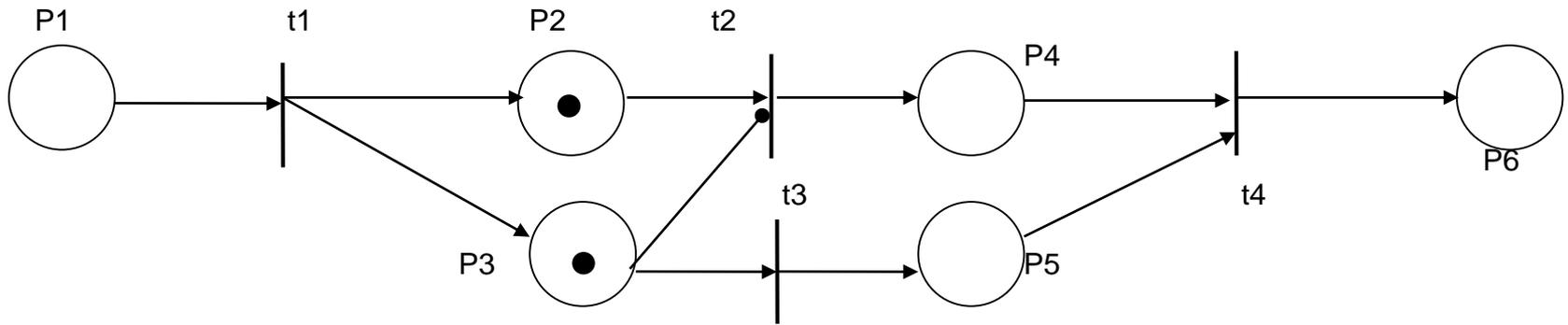


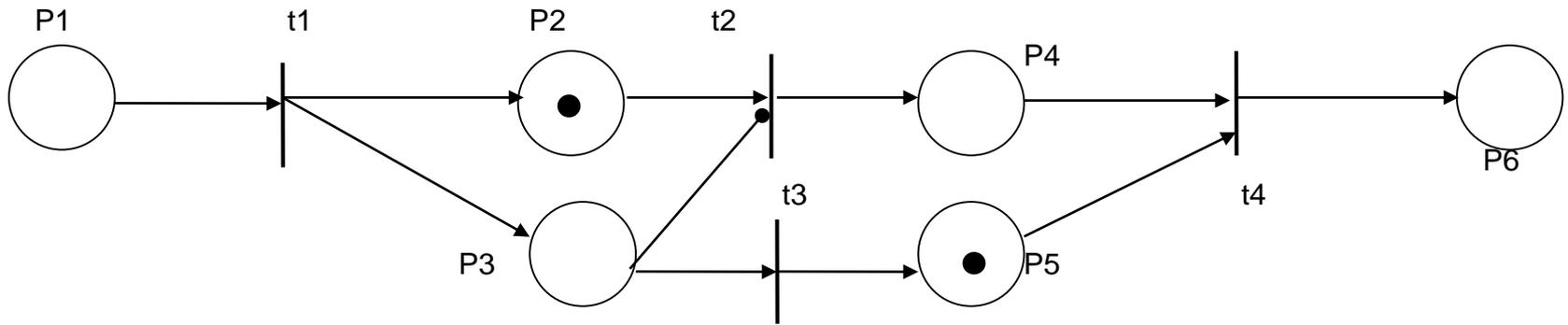
- Safe net – in every place there is at maximum 1 token (1-bounded)
- k-bounded net – in every place there are at maximum k tokens
- Live net – it is possible to fire all transitions (for particular initial state  $M_0$ )
- Conservative net – constant number of tokens

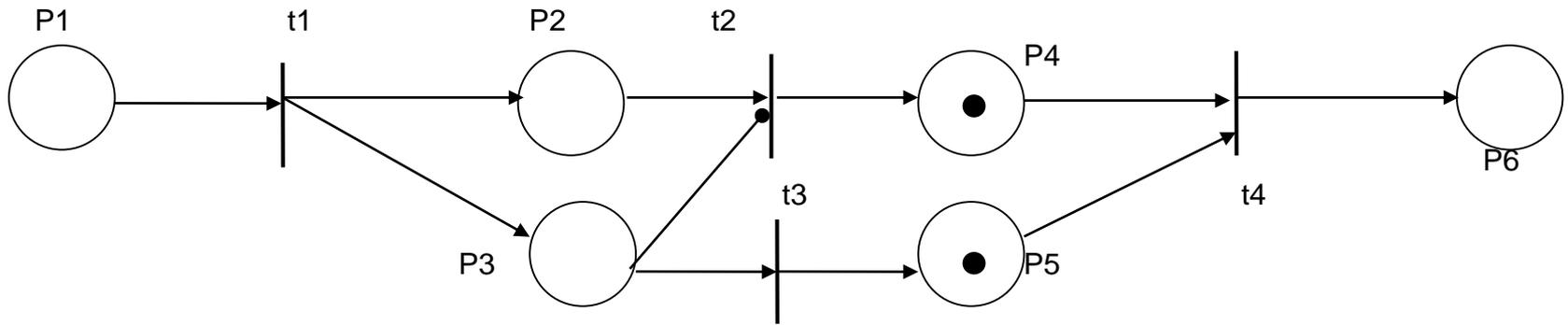
# How to record the processes in PN?

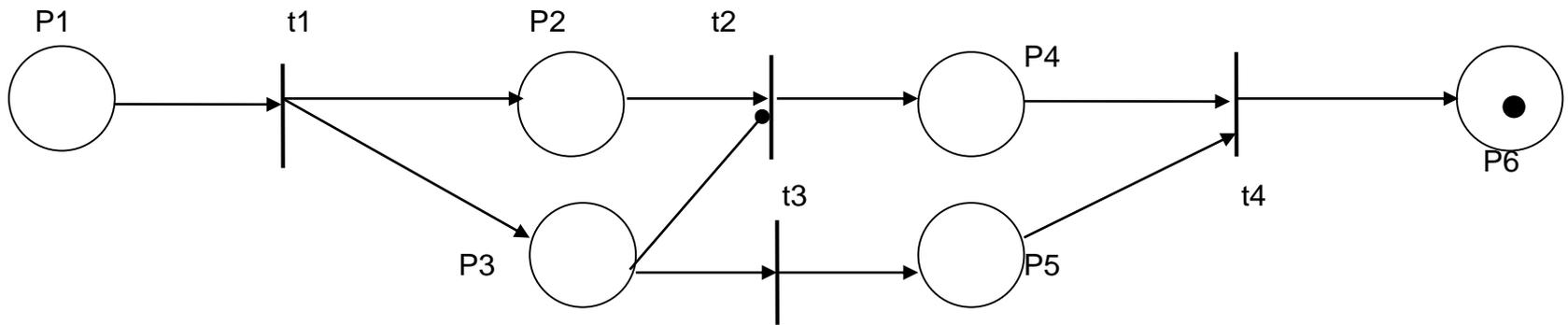
## □ Graphically







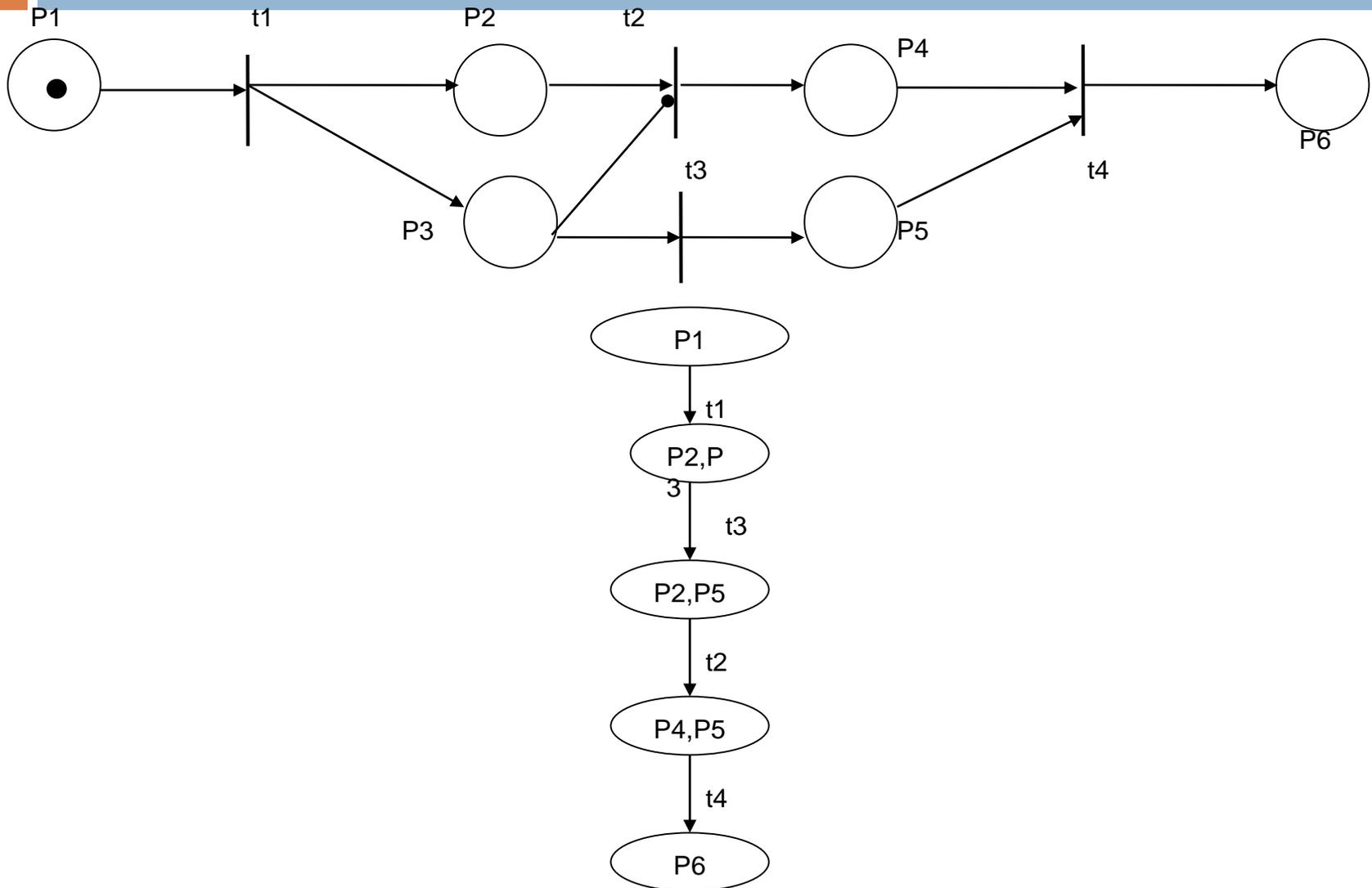




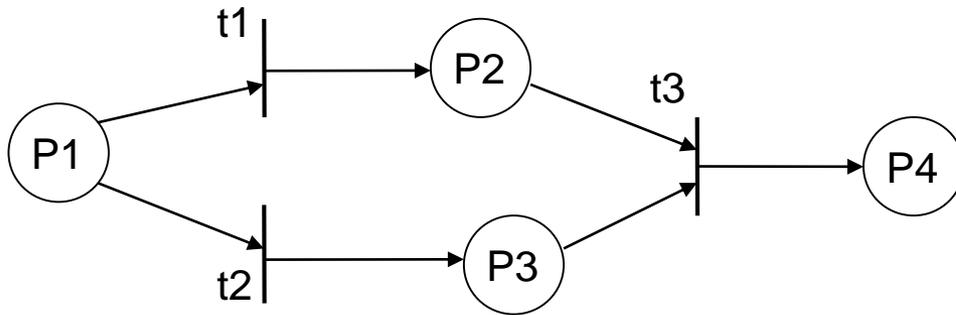
# How to record the processes in PN?

- State Transition Diagram
  - ▣ Oriented graph, nodes are lists of enabled places, arcs are fired transitions
  - ▣ First node is equivalent to the vector of initial marking  $M^0$
  - ▣ State Transition Diagram branches only for conflict situations – each branch models alternative of the process
  - ▣ State Transition Diagram contains ALL alternatives
  - ▣ For each  $M^0$  different State Transition Diagram arises

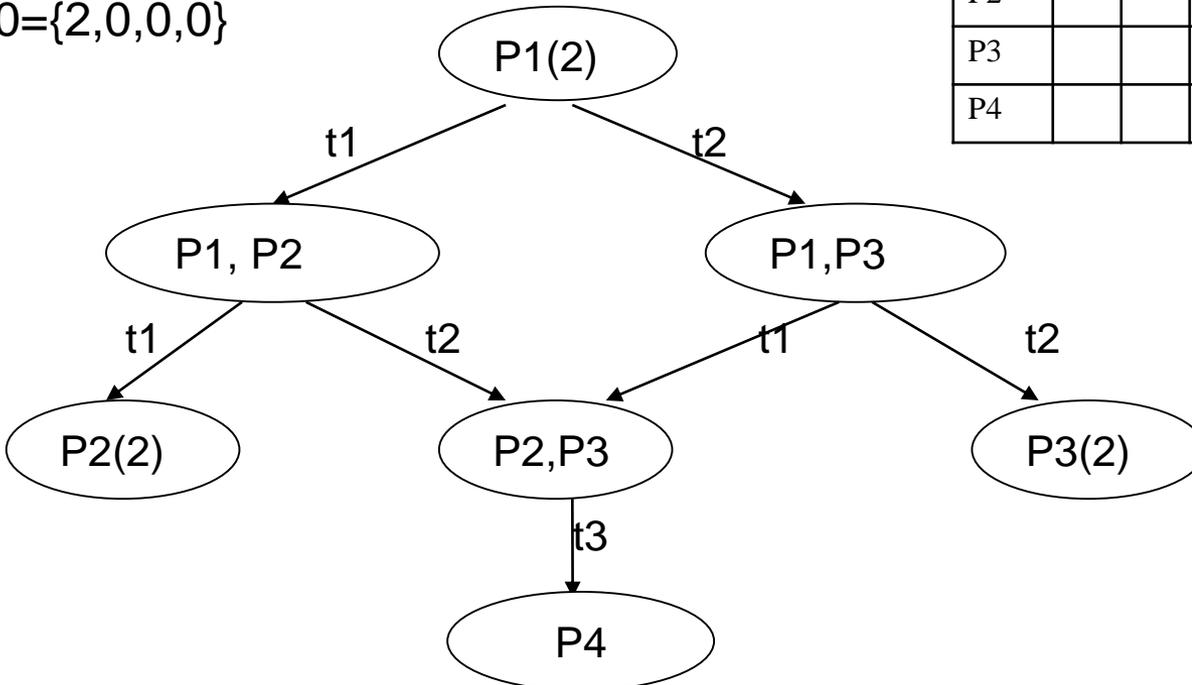
# State Transition Diagram - example



# Example



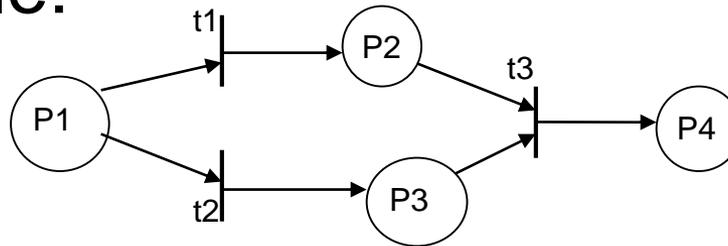
$M_0 = \{2, 0, 0, 0\}$



Forward matrix				Backward matrix			
	t1	t2	t3		t1	t2	t3
P1	1	1		P1			
P2			1	P2	1		
P3			1	P3		1	
P4				P4			1

# State transition diagram by matrixes (easy for computer processing)

Example:



- $B-F=A$
- To every column in  $A$  add vector  $M$ . If the resulting column does not have negative value, it is new  $M$  vector.
- Add the new  $M$  vector again to the  $A$  matrix
- ...

F			
	T1	T2	T3
P1	1	1	0
P2	0	0	1
P3	0	0	1
P4	0	0	0

B			
	T1	T2	T3
P1	0	0	0
P2	1	0	0
P3	0	1	0
P4	0	0	1

A=B-F				
	T1	T2	T3	M0
P1	-1	-1	0	2
P2	1	0	-1	0
P3	0	1	-1	0
P4	0	0	1	0

M0+A			
	T1	T2	T3
P1	<b>1</b>	<b>1</b>	2
P2	<b>1</b>	<b>0</b>	-1
P3	<b>0</b>	<b>1</b>	-1
P4	<b>0</b>	<b>0</b>	1

M(1,1,0,0)+A			
	T1	T2	T3
P1	0	0	1
P2	2	1	0
P3	0	1	-1
P4	0	0	1

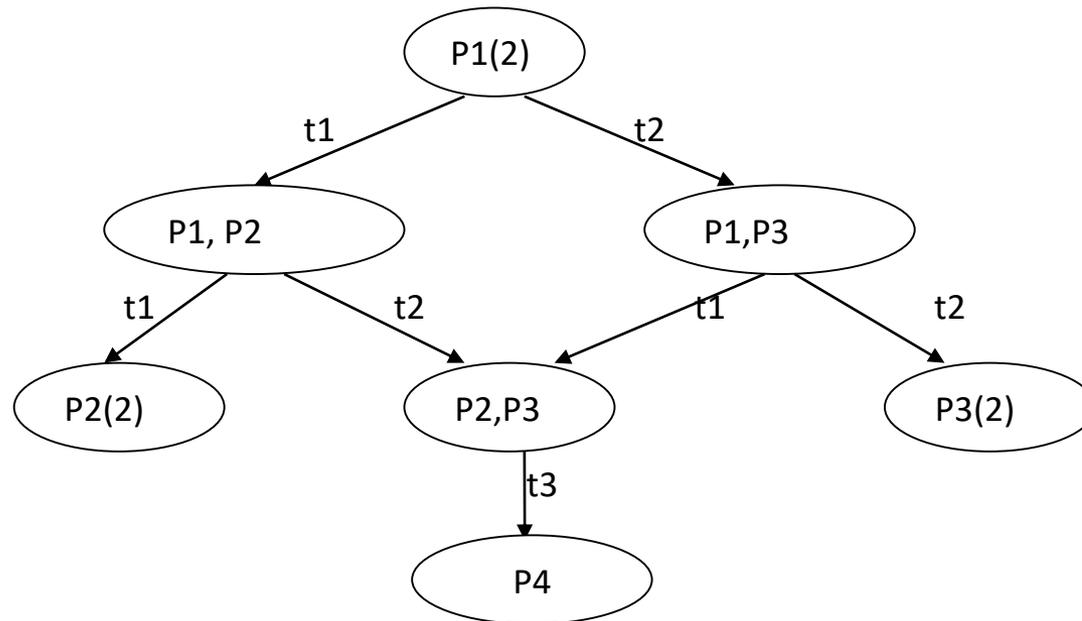
M(1,0,1,0)+A			
	T1	T2	T3
P1	0	0	1
P2	1	0	-1
P3	1	2	0
P4	0	0	1

M(0,2,0,0)+A			
	T1	T2	T3
P1	-1	-1	0
P2	3	2	1
P3	0	1	-1
P4	0	0	1

M(0,1,1,0)+A			
	T1	T2	T3
P1	-1	-1	0
P2	2	1	0
P3	1	2	0
P4	0	0	1

M(0,0,2,0)+A			
	T1	T2	T3
P1	-1	-1	0
P2	1	0	-1
P3	2	3	1
P4	0	0	1

# Resulting state transition diagram



# Petri nets with inhibitor arcs – evaluation by matrixes

1. We count the matrix A as usual  $A=B-F$ , but we have to mark specifically the position of the inhibitor arc ( $A_{ij}$ )
2. We add vector  $M_k$  to every column of the matrix A
3. We assess the resulting sum of M and A with the following modification:
  - a) Columns different from j (no inhibitor arc in the column) are new vector M if all the values are non-negative
  - b) Columns j (containing inhibitor arc) show new marking vector when the value in position  $A_{ij}$  (position of the inhibitor arc) is negative and the rest of the positions are non-negative. In the new marking vector on the position of the inhibitor arc we replace the counted value by the value of the previous marking vector (the one added to the matrix A), the rest of the column stays as counted.

# Petri net extensions

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- Additional types of arcs
- Adding places capacity
- Coloured Petri nets
- Prioritised Petri nets
- Etc.



Thank you for your attention